



INTERNATIONAL BLIND
SPORTS FEDERATION
FUTSAL FIVE-A-SIDE LAWS
2017-2021

B2 B3
CATEGORY

IBSA (International Blind Sports Federation) Football Subcommittee

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Should there be any discrepancy in the interpretation of the Blind Football Rules the English version shall prevail.

Modifications to the previous rules of the game are marked with the following symbol (asterisk): *

January 2017

B2/B3 CATEGORY – LAWS OF THE GAME

The Laws of the Game for the B2/B3 category are governed by the current FIFA Futsal Laws of the Game. With the following IBSA adaptations: *

1. All efforts should be made to avoid reflections caused by sunlight or artificial light on the field of play as these reflections may adversely affect or limit the match and the players' movement.
2. Light must be of an equal intensity on all parts of the field of play and during the entire match. Variations in light intensity are prohibited in all circumstances.
3. The ball used in this category may be of a colour that clearly contrasts from the pitch and from the lines
4. A team shall NEVER have more than two B3 players on the pitch when they play with a fully sighted goalkeeper.
5. Players classed as B3 shall wear an armband on their right arm. This armband should be of a different colour from their jerseys.
6. It is recommended that each team bring at least three B2 players to each competition. But they MUST have a minimum of two B2 players at the beginning of the competition.
7. Should a B3 player enter the match in breach of the law regarding the maximum number of players per sight category, the infringement shall be sanctioned in the following manner:
 - Play shall be stopped.
 - The player committing the infringement shall be cautioned.
 - The player committing the infringement shall be ordered to leave the field of play.
 - Play shall be restarted by means of an indirect free kick from the position of the ball when play was stopped.
8. Goalkeeper's classification is not taken into consideration when determining the number of B2 and B3 players.
9. If the goalkeeper deliberately leaves his penalty area AND interferes with play or interferes with an opponent, he shall be shown a red card if he denies an obvious goal scoring opportunity and in all other case's a yellow card for unsporting behaviour. The referee shall award a direct free kick to the opposite team, to be taken from the place the goalkeeper touched or played the ball or interferes with an opponent. This is an accumulated foul. Exception to this rule is rule number thirteen below.

10. Even if the referee decides to apply the advantage rule when there is an obvious scoring opportunity, he shall subsequently sanction the goalkeeper or player committing the offence accordingly. If a referee applies advantage and a goal is scored, the player cannot be sent off as the goal scoring opportunity is not denied; a yellow card maximum is given. The game should restart as it finished in both cases.
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11. The Goalkeeper is permitted to take a free kick from inside his/ her own penalty area. If the ball is kicked beyond the half way line without touching the Goalkeeper's half of the pitch or another player in the Goalkeeper's half, an indirect free kick is awarded to the opposition anywhere on the half way line. A goal cannot be scored by the Goalkeeper in any case.
12. If the Goalkeeper throws or kicks the ball, when it is in play or at a Goal Clearance beyond the halfway line without it touching the Goalkeeper's half of the pitch or touching another player in the Goalkeepers half, an indirect free-kick shall be awarded to the opposition anywhere on the halfway line.
13. "Power play" situations. It is permitted to change the GK in the following circumstances ONLY.*
 - (i) ONLY the team who are LOSING by one goal or more may make this change.
 - (ii) The change MUST be GK off and a B2 or B3 player ON as the GK.
 - (iii) Substitutions MUST be made as per the Laws of Futsal at the substitution zone by exchanging the bibs. It is not necessary to do this at a stoppage in the game.
 - (iv) During this change the GK can play out on the pitch as an extra player and the Laws of Futsal apply to him. He may score a goal in this case.
 - (v) If the team playing Power play equalize they automatically return to the original rules regarding the GK, Rule number Nine above.
 - (vi) Players entering as the GK in Power play situations MUST be dressed in accordance with Law 4 of the FIFA Futsal Laws. BIBS are not Permitted in **ANY** circumstance. B3 players must wear appropriate arm band on the GK jersey.

Note:

Power Play situations allow either a B2 or B3 player to play as the GK. In both cases it means that there are Five Visually impaired players playing against Four Plus a fully sighted GK. Rule 7,9,11,12 above do NOT apply during the Power Play situation because the GK is visually impaired.

SANCTIONS IN A TOURNAMENT SERIES *

- Two yellow cards against the same person in different games of the same stage of a tournament, automatically suspends the person from the next game.
- Two yellow cards against the same person at the same game, automatically suspends the player from the next game.
- A yellow card at one stage of a tournament does not transfer to the next stage of the tournament.
- A direct red card at a game, automatically suspends the person from the next two games.
- If there is a stronger situation, such as a racial insult/ a physical aggression etc., a disciplinary committee will decide the sanction to the person. This sanction could be minimum 2 matches and it will depend on the type of aggression. *
- A remaining sanction of a red card, transfers automatically to the next official games (World Championship/ IBSA Regional Championships/ Qualification Championships for official events as IBSA World Championship/ IBSA World Games).